

EAST SIDE SOCCER RULES FOR 1/2 DIVISION

FIFA rules will apply at all times unless subject to East Side Soccer modification.

THE FIELD

- A. The field of play should be approximately 40 yards long by 25 yards wide. Corners should be marked with cones or flags. The goal area should be approximately 12 ft. wide.
- B. Parents should watch the game from the opposite sideline to the coach and the team.

THE BALL

- A. Size 4 ball.

Players should play an equal amount of time during the games

- A. The maximum number of players on the field at one time is 5. No Goalkeepers. **There should be an equal number of players on both sides at all times.**
- B. Substitutions may be made during any stoppage of play.
- C. **Players should play an equal amount of time during the game.**
- D. **Players should be rotated in their playing positions.**

EQUIPMENT

- A. **Shin guards are mandatory.**
- B. Soft cleats may be worn, but are not necessary.

REFEREES

- A. **Coaches will referee.**
- B. Coaches are allowed on the field during play
- C. Coaches should strive to keep play as continuous as possible and ensure each player gets as many touches of the ball as possible
- D. All rules infractions should be explained to the offending player.

LINESMAN

- A. If possible, the field will be lined. If not lined, coaches should set up cones and/or flags within the guidelines of Rule I.
- B. Coaches or parents may serve as linesmen.

DURATION OF GAME

- A. The game should be divided into 3 equal 10 minute periods.
- B. There shall be a three-minute break between periods.
- C. Refreshments should be served only after the game has ended.

START OF PLAY

- A. Opponents must be 3 yards from the center mark while kick-off is in progress.

BALL IN AND OUT OF PLAY

- A. When the ball goes out-of-bounds at the sidelines, a player from the team not touching the ball last will throw in the ball using 2 hands over head (proper throw-in). A 2nd throw-in

attempt is allowed if first attempt is illegal. The coach/referee should explain proper method to player.

- B. When the ball goes out-of-bounds at the end line, if the attacking team touches the ball last, a goal kick results. If the defending team is the last to touch the ball, a corner kick results.

SCORING

- A. A goal is scored when the ball goes between the goal cones **no higher than an average player's outstretched hands.**
- B. No game scores or standings are kept.

OFF-SIDE

- A. No off-side called but players will be encouraged to move up field with play.
- B. **No goal hanging.**

FOULS AND MISCONDUCT

- A. Sliding tackles are not allowed. Stop play and award free kick to opposing team.
- B. Handballs are illegal. Stop play and award free kick to opposing team.
- C. Pushing off or other use of hands is illegal. Stop play and award free kick to opposing team.
- D. Yellow and red cards may be given.
- E. All fouls shall result in an indirect free kick with opponents 5 yards away.
- F. Referee and/or coach should explain all infractions to the offending player.

FREE KICKS

- A. Opponents must be 3 yards away before a free kick is allowed.
- B. **No kicks shall be taken by the attacking team within the defending team's goal box.**

PENALTY KICKS

- A. **No penalty kicks will be taken during game.**

THROW-INS

- A. Two tries for throw-ins. Coach should explain proper method before allowing a player to re-throw.

GOAL KICK

- A. Goal kick may be taken anywhere within the goal box.
- B. Opponents must be 3 yards away from ball.

CORNER KICKS

- A. When the ball goes out-of-bounds at the end line, if the defending team is the last to touch the ball, a corner kick results. Opponents must be 3 yards away from the ball.

When there is a question about an injured player's readiness to return to the game, the coach will make the final decision.

Any rules disagreement between coaches and/or referees will be resolved by the division coordinator.

OPPOSING PLAYERS AND COACHES MUST SHAKE HANDS AFTER THE GAME.